# A CENTURY OF INNOVATION

# AN ABRIDGED TIMELINE OF THE LAST 100 YEARS OF CINEMA **PRESENTATION**

**PRESENTED BY** 



When BOXOFFICE PRO was founded in 1920, cinema had already evolved from an obscure technology into a fullfledged entertainment industry. Silent pictures had matured as an art form throughout the first two decades of the 20th century, creating national hubs for production, distribution, and exhibition in countries like France, Germany, the

Soviet Union, and the United States. As production technology improved, audiences grew, paving the way for a booming film and exhibition industry.

While this timeline is by no means exhaustive, it highlights some of the notable technological innovations in motion picture presentation over the last 100 years of our history.

#### THEATER | A CENTURY OF INNOVATION



Left: A Vitaphone projection setup at a 1926 demonstration. Engineer E.B. Craft is holding a soundtrack

**Below**: Moviegoers outside the theater for the premiere of Warner Bros.' Don Juan.





#### 1923

Lee de Forest unveils Phonofilm, an optical sound-on-film format that converts sound into light waves and reproduces them on a photographic strip running alongside a reel of 35 mm film. More than 200 short films are made in Phonofilm, but de Forest never seriously interests Hollywood in his invention.

#### 1927

Warner Bros. releases The Jazz Singer, the first American feature film to use sound technology to reproduce dialogue. The Jazz Singer only featured sound in selected scenes, and the studio would go on to debut its first "alltalkie" feature, The Lights of New York, in 1928.

### 1927

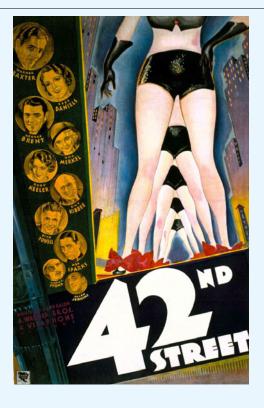
Abel Gance's Napoleon includes a sequence meant to be exhibited on a triptych screen, employing multiple projectors. The title is the first major film to pioneer the panoramic screen concept and inspires later innovations in wide-screen formats.

#### 1926

Warner Bros.' Don Juan becomes the first film to use VitaPhone synchronized-sound technology. Although it does not feature spoken dialogue, the film does include a musical score and sound effects.

#### 1927

Western Electric introduces its sound-on-film technology, subsequently adopted by Fox Film Corporation and the "Big Five" leading production companies of the era: MGM, Universal, First National, Paramount, and Producers Distributing Corporation.





Ufred Hitchcock

After a series of mergers, German firm Tobis-Klangfilm ramps up production of its sound technology—scooping up most of Europe's most influential markets in the process. Tobis-Klangfilm's Tri-Ergon format emerges as the biggest competitor of the Western Electric sound system embraced by Hollywood, setting off a global competition in the growing global sound cinema market.

#### 1929

Alfred Hitchcock's Blackmail, released in both sound and silent formats, is a breakout box office hit in the United Kingdom.

#### 1933

Warner Bros. releases 42nd Street, a commercial hit that inspires a wave of studio musicals. 42nd Street is the culmination of some of its era's most advanced film technologies, including musical numbers with synchronized sound and intricately choreographed sequences using crane and dolly shots.

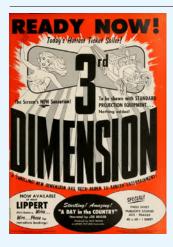
#### 1939

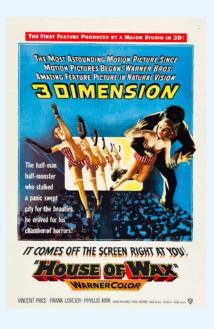
The commercial and critical success of MGM's The Wizard of Oz paves a golden-brick road for the future adoption of color film in Hollywood.

#### 1940

Disney's Fantasia becomes the first commercial feature film to be released in stereo sound. During the title's roadshow release, the technology, called Fantasound, proves expensive and time consuming to install. It would take over a decade to be widely adopted by the industry.

#### THEATER | A CENTURY OF INNOVATION







#### 1952

Competition from television helps drive color films and wide-screen formats in Hollywood. Cinerama, which employs the use of three projectors to create a triptych presentation on a panoramic screen, becomes a pioneer in premium large-format (PLF) exhibition.

1953

The stereoscopic 3-D craze kicks off with the release of high-profile titles from Hollywood studios. 3-D is employed across diverse genres by nearly every major studio in Hollywood, including Columbia (Man in the Dark, Fort Ti), Warner Bros. (House of Wax), Fox (Inferno), MGM (Kiss Me Kate), and Universal (It Came from Outer Space).

#### 1953

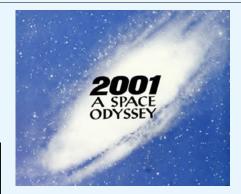
Wide-screen format CinemaScope is introduced with the release of 20th Century Fox's The Robe. Competing technologies, including Hong Kong's ShawScope and Japan's TohoScope, would also emerge in major foreign markets through the second half of the '50s.

## 1955

The Todd-AO nonanamorphic wide-screen format makes its debut with RKO's musical Oklahoma!

#### 1954

VistaVision joins the widescreen wars with the release of Paramount's White Christmas. The format's influence would linger for decades and would then be retooled to aid in the special effects-laden production of the original Star Wars trilogy.







Panavision begins introducing an array of wide-screen formats. Non-anamorphic formats like Super Panavision 70 and Ultra Panavision 70 help further the footprint and appeal of wide-screen cinema in the ensuing years.

#### 1958

Alfred Hitchcock's Vertigo becomes the first American feature film to use computer animation. Experimental animator John Whitney produced spiral animations for the opening credits by rigging up a computerized animation stand using a WWII antiaircraftgun system.

#### 1959

Columbia's The Tingler introduces an early experiment in the field of immersive seating with Percepto, wherein seats in select theaters were equipped with a small electronic motor that would activate at specific moments in the film. It would take nearly 50 years for the concept to be embraced by mainstream cinema chains.

### 1960

With early experiments in motion seating and stereoscopic 3-D already under way, scented screenings hit the big screen through the use of gimmick-driven technologies like Smell-O-Vision and AromaRama. Neither format takes off with audiences.

#### 1965

**Dolby Laboratories** (Dolby) is founded in London by Ray Dolby (above). One year later, the company introduces A-type noise reduction for music recording.







A Clockwork Orange becomes the first film to use Dolby noise reduction.

#### 1975

Dolby introduces Dolby Stereo, a highly practical 35 mm stereo optical release print format with the release of Ken Russell's Lisztomania, the first feature film for general release with this technology.

#### 1976

The first batch of films using Steadicam cameras hits U.S. cinemas. Titles like Bound for Glory, Marathon Man, and Rocky are among the first notable films to use the motion-stabilizing technology in select sequences, allowing greater tracking and movement within the frame.

### 1977

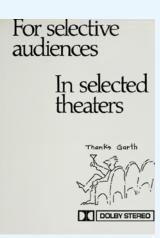
Dolby receives acclaim with the release of Star Wars and Close Encounters of the Third Kind, both in Dolby Stereo.

#### 1979

**Dolby Laboratories** receives the Academy of Motion Picture Arts and Sciences' Scientific and Engineering Award for "improved film sound recording and reproduction system." In the same year, Dolby applies noise-reduction techniques to the magnetic soundtracks on 70 mm film, allowing Apocalypse Now to reap the full benefits of 5.1 surround sound.



In Over 700 Theatres World-Wide



#### 1982

TRON, featuring an extended sequence using only computer graphics imaging (CGI), as well as several scenes that mix CGI with live-action performances, becomes a box office hit. The title's success encourages the future adoption of CGI by major studio productions.

1989

Ray Dolby and Ioan Allen

"continuing contributions

to motion picture sound through the research and

development programs of Dolby Laboratories."

are awarded Oscars for

## 1992

Batman Returns, the first film released in Dolby Digital, premieres in 10 U.S. theaters.

Pixar's Toy Story, released by Disney, becomes the first fully CGI-animated full-length feature film. The title is a box office success, changing the course of animated film.

## 1995

Winter 2020

1999

Star Wars: Episode I — The

Phantom Menace becomes

the first studio feature film

to be projected digitally to

industry-wide shift to digital

a moviegoing audience,

signaling the start of an

projection technology.







The number of cinemas equipped with Dolby Digital totals more than 30,000, surpassing all other formats in North America alone and worldwide.

2002

Universal's Apollo 13 (1995) is the first studio title to be digitally remastered and rereleased in Imax, renewing consumer demand for premium large-format Hollywood films.

#### 2005

3-D returns to the cinema as Disney's Chicken Little introduces digital 3-D into the market and opens the door to a slew of titles—and competing technologies-to movie theaters worldwide.

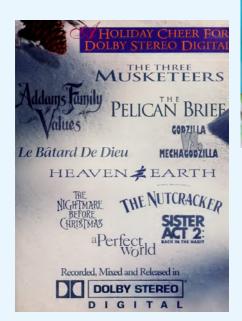
# 2009

20th Century Fox releases James Cameron's Avatar. Featuring cutting-edge digital cinema technology-including digital 3-D-the film breaks box office records worldwide and cements the future dominance of digital cinema.

#### 2009

Immersive seating technology moves beyond its humble origins as an exhibition gimmick, with studio support from titles such as Universal's Fast & Furious helping redefine the role and potential of motion seating at the movies.







Dolby Surround 7.1 is unveiled with the release of Disney/Pixar's Toy Story 3, advancing cinema audio with eight discrete channels to establish four surround zones within an auditorium.

#### 2012

Dolby launches Dolby Atmos, a new audio technology that changes the experience of sound in entertainment, with the debut of Disney/Pixar's *Brave*. This new platform introduces two important concepts to cinema sound: audio objects and overhead speakers.

#### 2014

Digital cinema projection experiences its first major evolution with the advent of laser projectors.

#### 2014

Panoramic screens make a comeback in the digitalcinema era. 20th Century Fox's The Maze Runner is the first title from a major studio to use a three-screen digital panoramic setup. Competing formats emerge to stake a claim in the increasingly competitive premium largeformat market, with Dolby Atmos object-based audio as the preferred choice.

#### 2015

Dolby launches Dolby Cinema, a premium moviegoing offering combining Dolby Vision with Dolby Atmos and a thoughtfully designed auditorium for an unparalleled cinematic experience. Dolby Vision technology offers a dual 4K laser high dynamic range (HDR) projector system boasting a picture twice as bright with 500 times the contrast ratio, blacker blacks, and an unsurpassed color palette. This move fortifies the growing PLF market for the exhibition industry. *Tomorrowland* is the first film to use both Dolby Vision and Dolby Atmos.





Dolby and Wanda Cinema Line announce a partnership to bring the first Dolby Cinema locations to China.

#### 2017

Dolby and Les Cinémas Gaumont Pathé announce a partnership to launch Dolby Cinema locations in France and the Netherlands. Dolby opens the 100th Dolby Cinema location in the world.

#### 2018

Dolby and Odeon Cinemas Group announce a partnership to bring Dolby Cinema to the U.K. Dolby is also chosen as exclusive partner to debut Bradley Cooper's directorial debut, A Star is Born, at Dolby Cinema locations.

#### 2020

Dolby announces partnerships with Megabox, AMC Theatres, and muvi Cinemas to expand Dolby Cinema into Korea and the Kingdom of Saudi Arabia.

### **DOLBY INNOVATIONS TODAY**

**Dolby Cinema** 

260+

Dolby Cinema locations open across the globe, with over 200 additional locations committed.

theatrical titles mastered in **Dolby Vision and Dolby Atmos** have been released in Dolby Cinema with participation from every major studio.

**Dolby Atmos** 

**6100**+

**Dolby Atmos screens installed** or committed in 90+ countries.

1,850+

1,700+ features released or committed in Dolby Atmos.